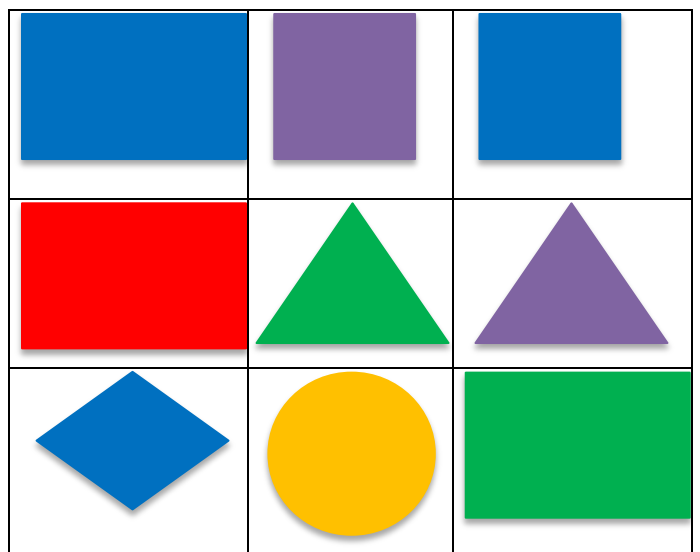
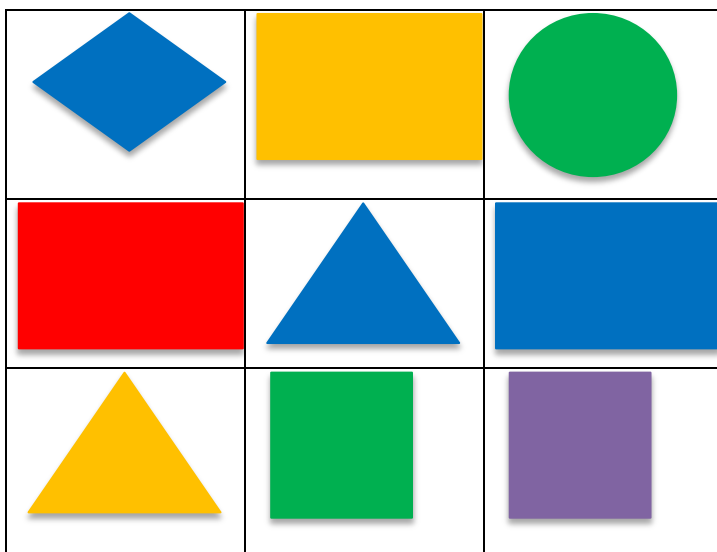
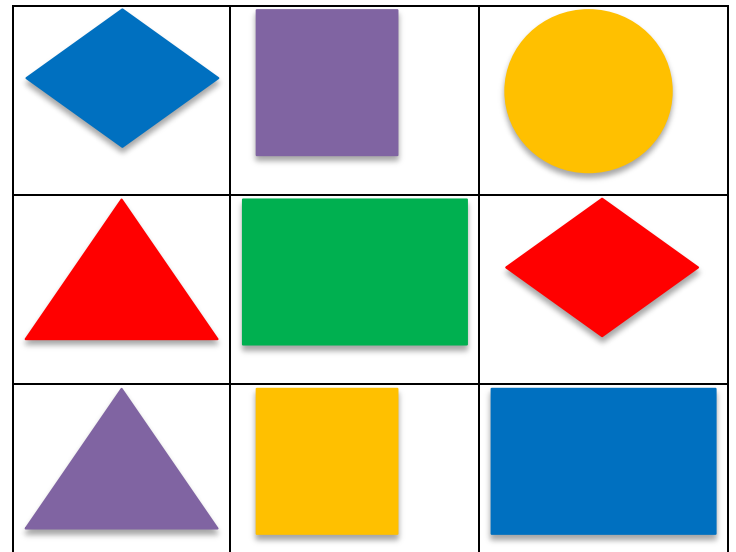
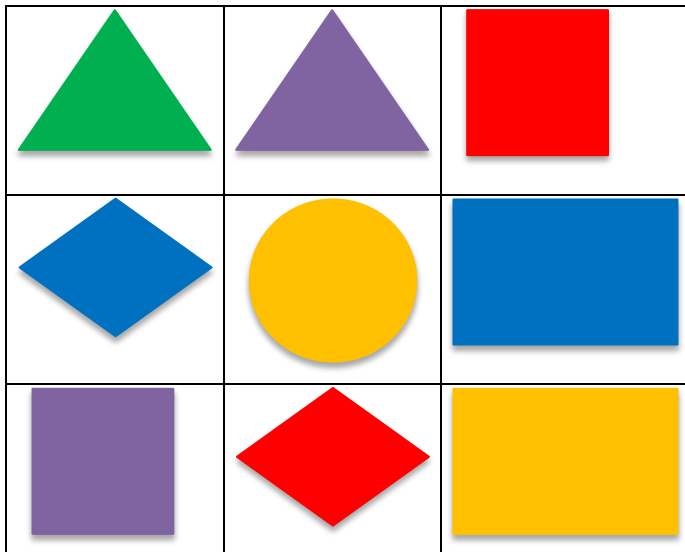
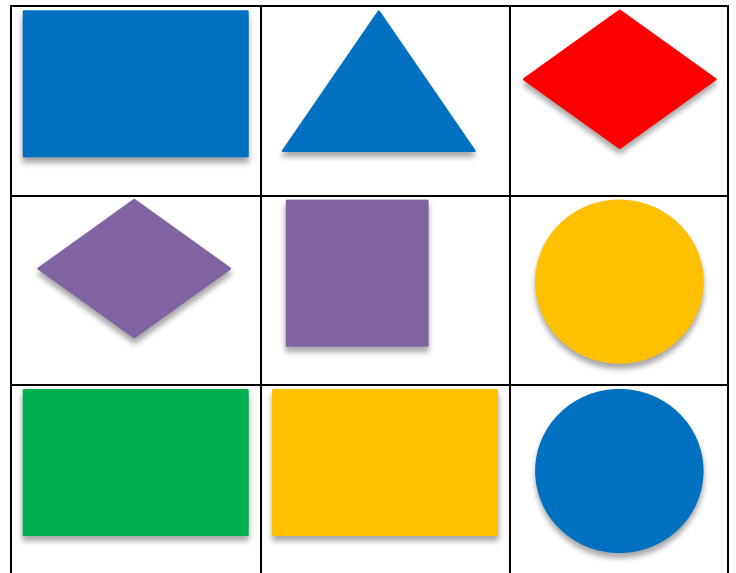
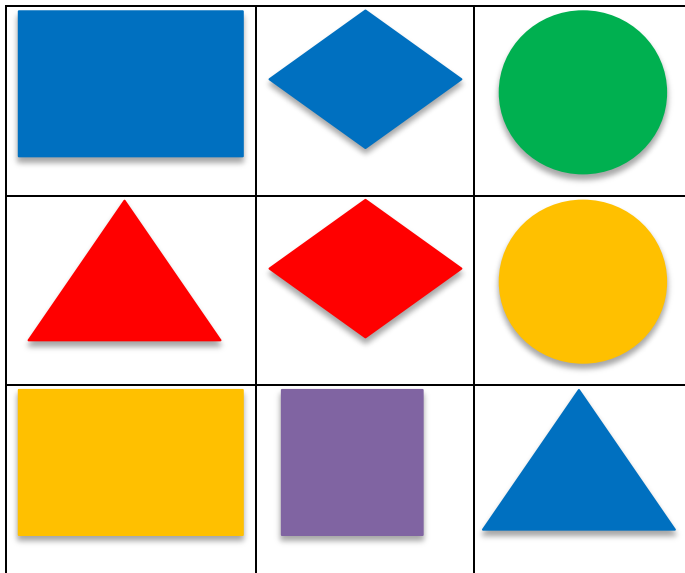
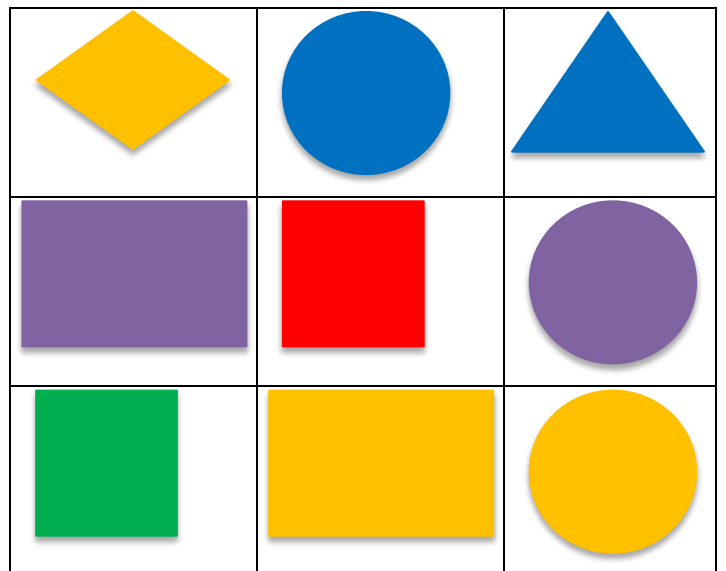
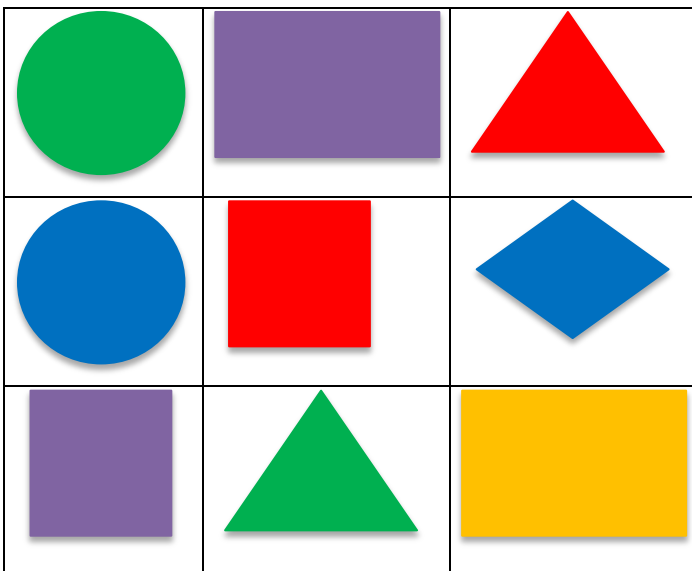
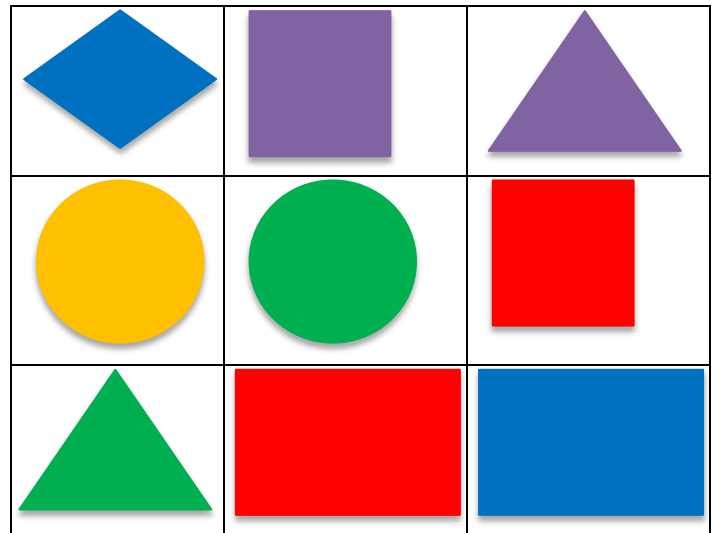
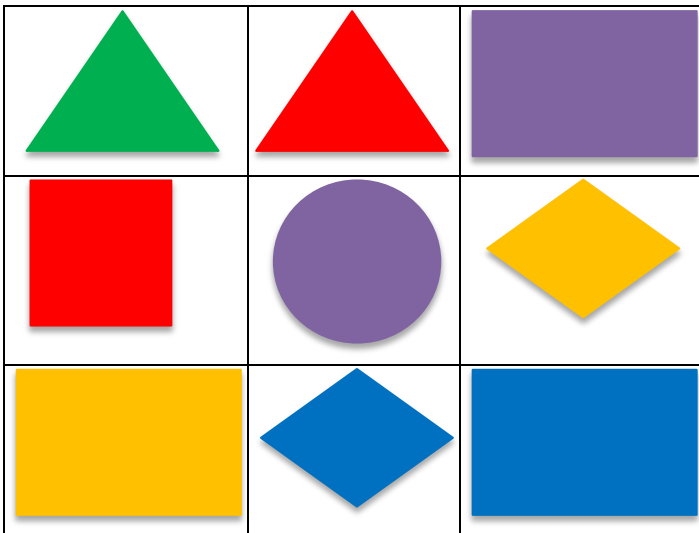
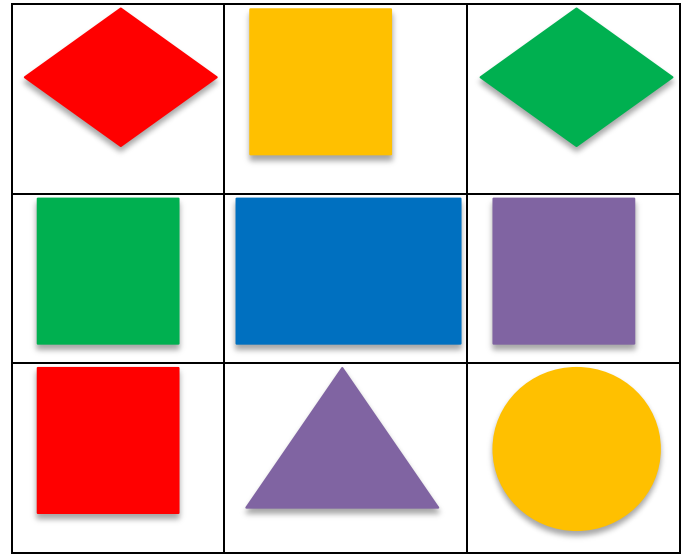
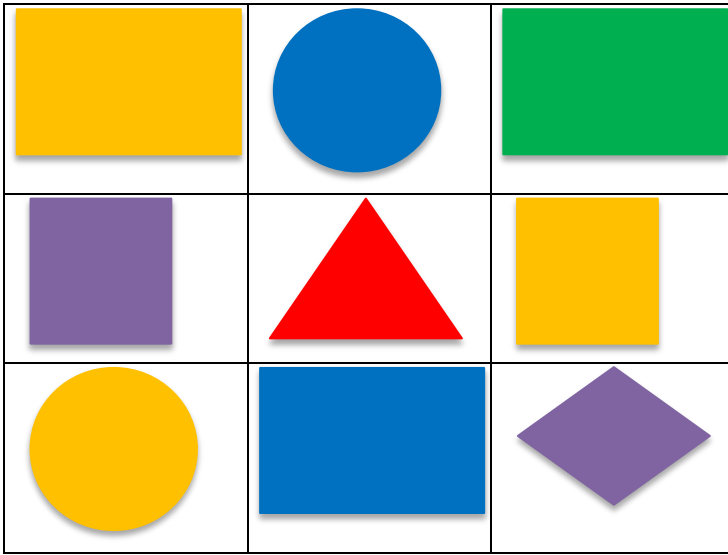
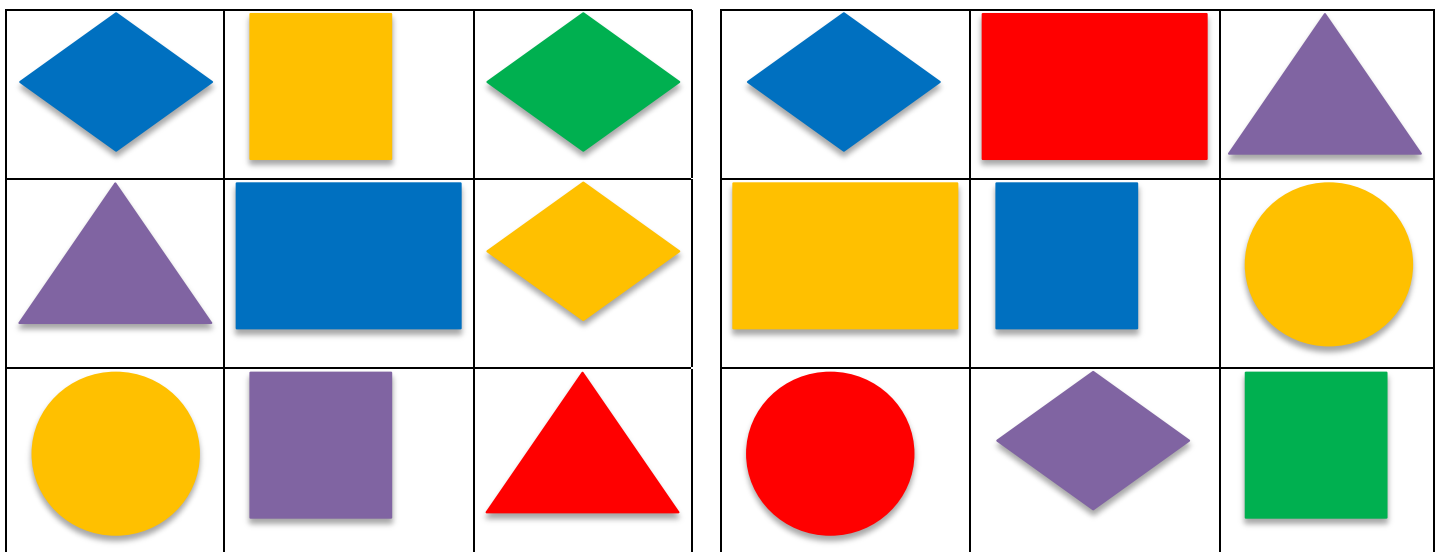
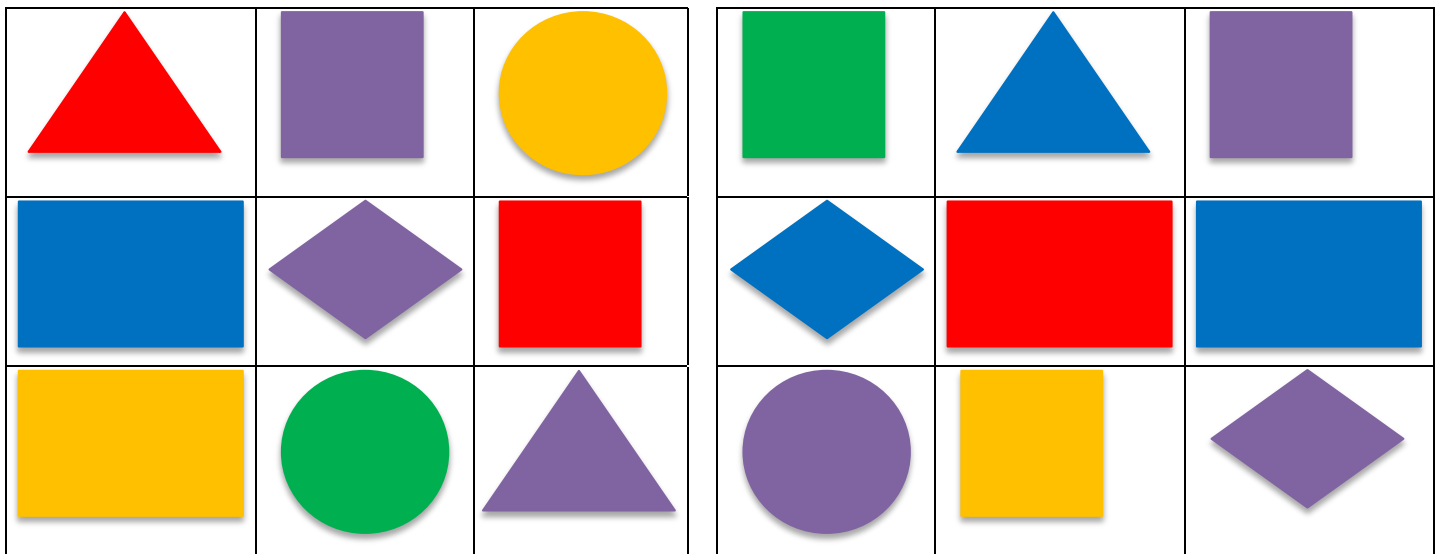
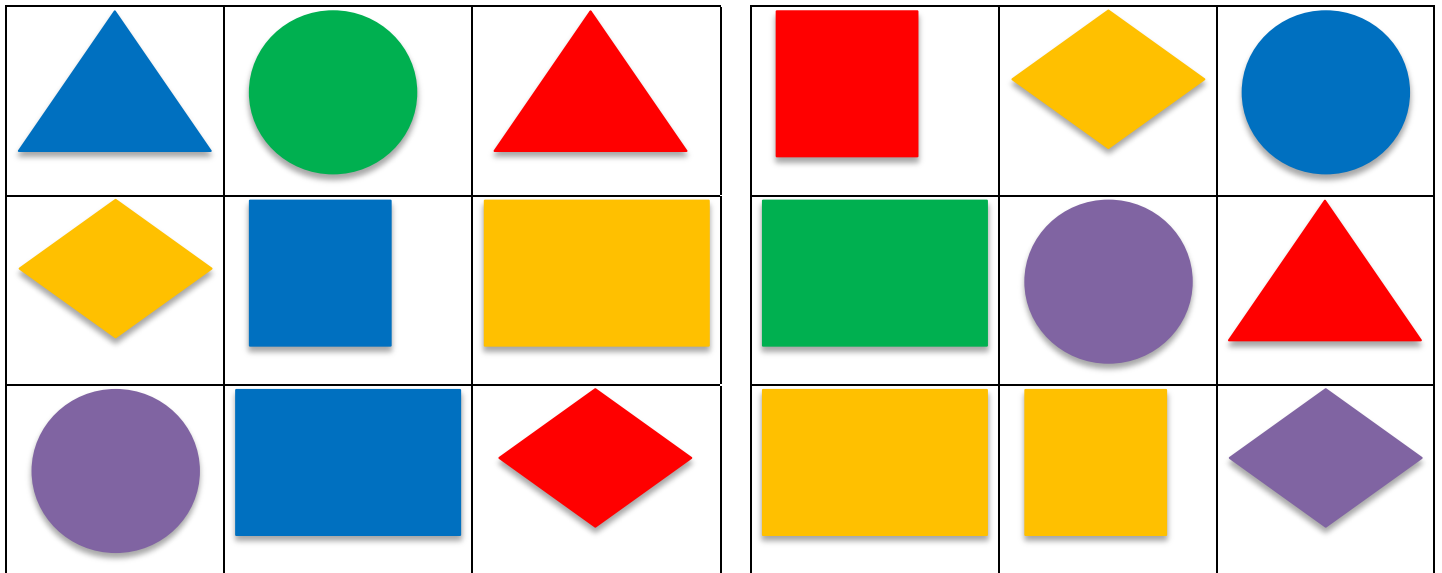


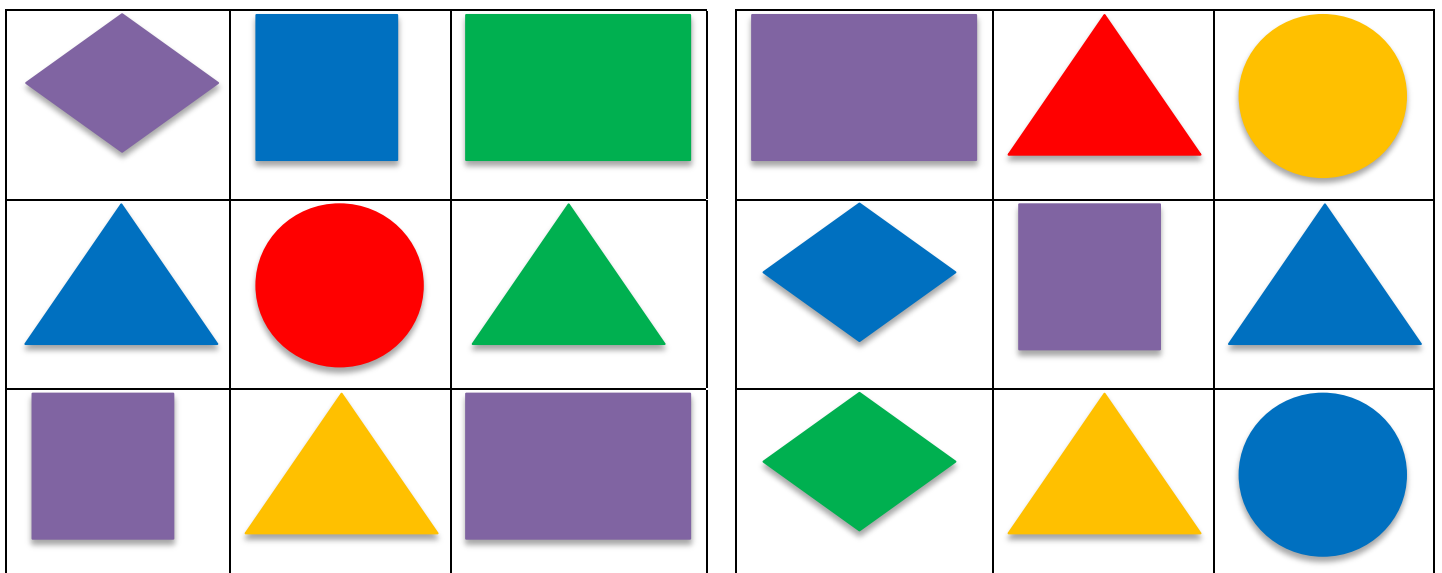
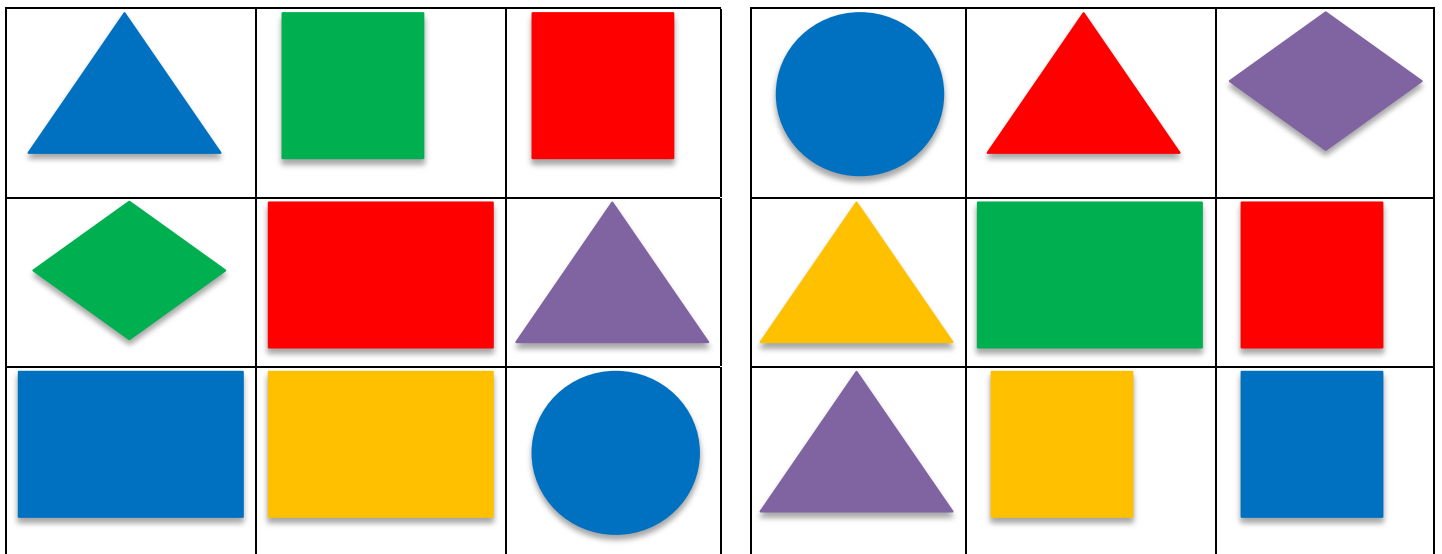
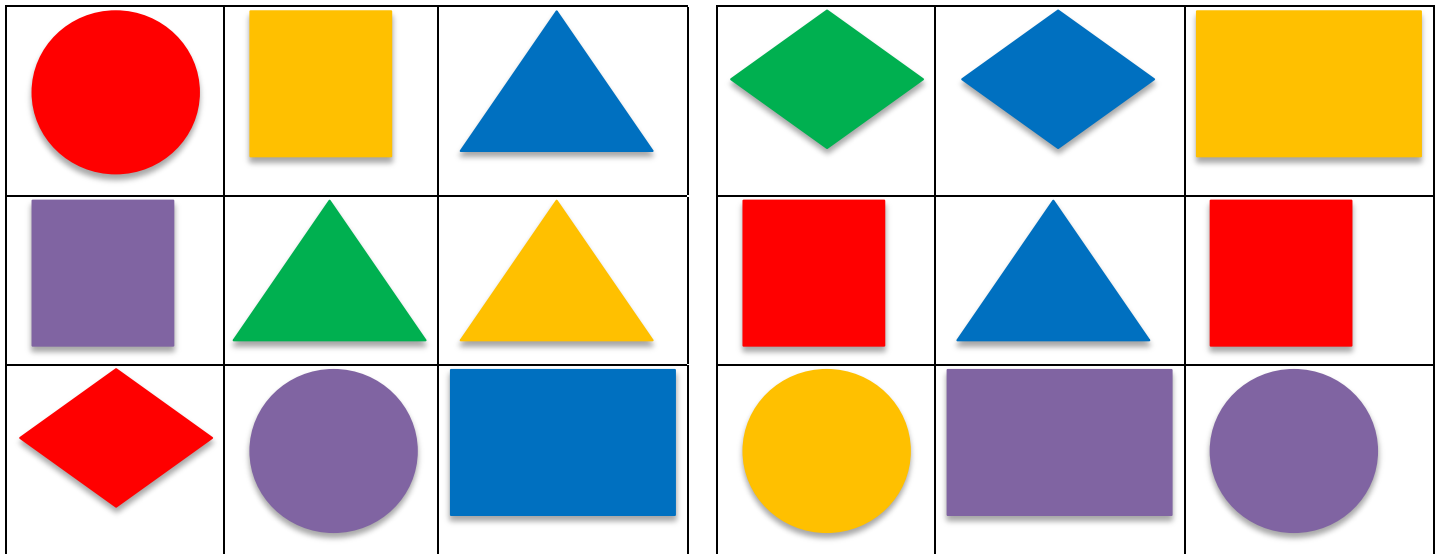
Bingo des figures planes

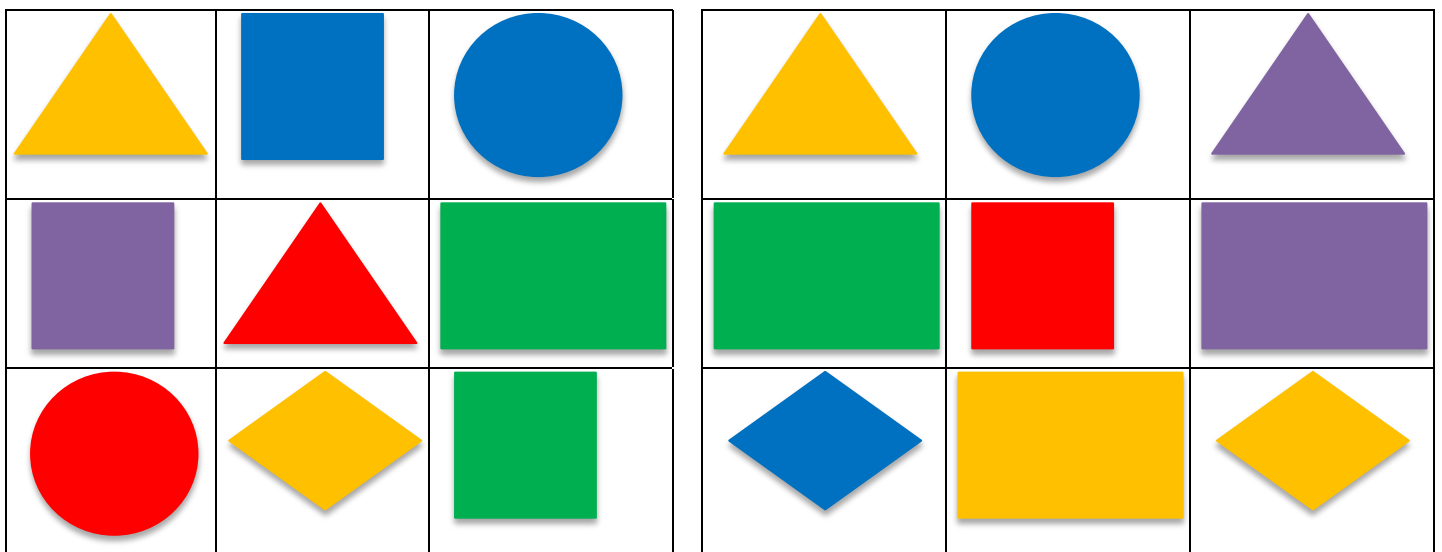
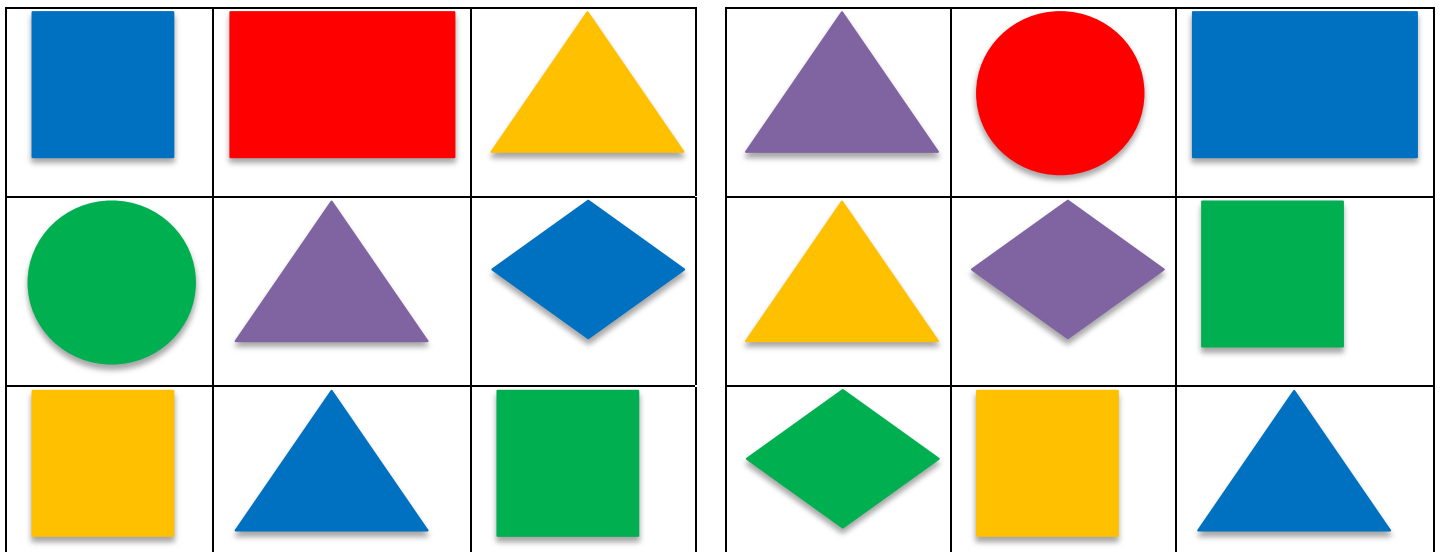
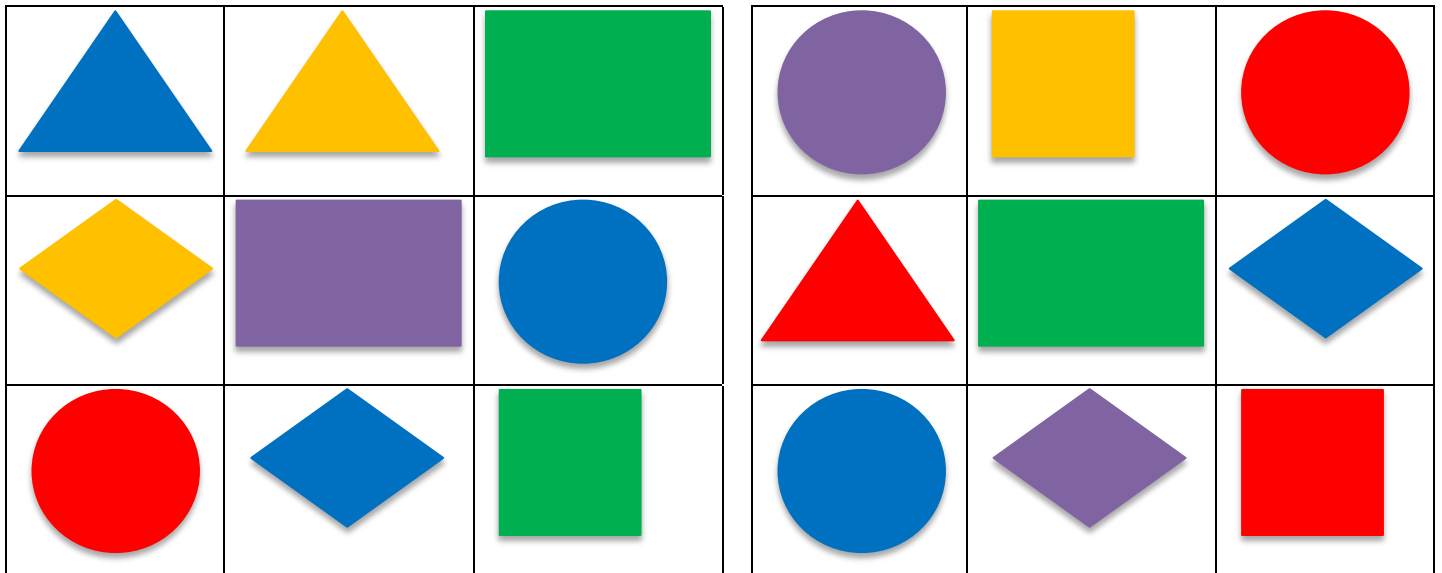
| |
|---|
| Cycle visé : 1 ^{er} cycle |
| Concepts : Géométrie |
| But de l'activité : Identifier des figures planes (carré, rectangle, triangle, losange, cercle) |
| Matériel nécessaire : Cartes de bingo (une par élève), figures planes à piger pour l'enseignant, jetons (9 ou plus par élève) Les cartes et les figures sont fournies à la suite de ce document. |
| Description de l'activité : <ul style="list-style-type: none">- Donner une carte de bingo à chaque enfant.- L'enseignante pige une figure. Elle peut montrer la figure pigée et demander aux élèves de la nommer ou encore dire la figure pigée sans la montrer (<i>exemple : un carré bleu</i>).- Les élèves doivent mettre un jeton au bon endroit sur leur carte s'ils possèdent la figure pigée. |
| Remarques : Lorsque cette activité a été faite une fois ou deux par l'enseignante avec le groupe, il est intéressant de la refaire en petites équipes et c'est maintenant un élève qui doit piger et nommer les figures. |




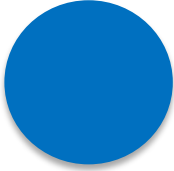

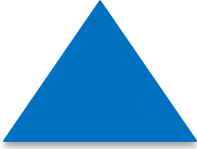

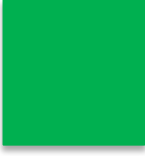
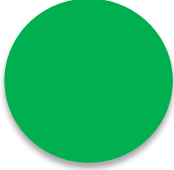


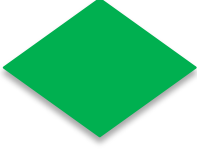

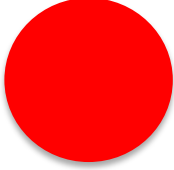


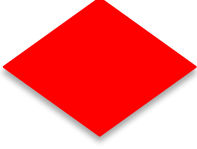

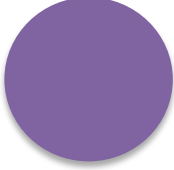

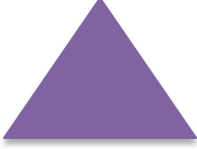
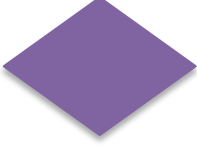













Figures planes à piger

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|---|---|---|--|---|
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